



TIME for Softball

2019 Danville Recreation Summer Adult Slow Pitch Softball Information Packet

Section I – League Administration

Office: Danville Public Works
1155 E. Voorhees Street
Danville, Illinois 61832

Staff: Cindy Parson
Recreation Manager
431-2272
cparson@cityofdanville.org

Recreation Division open Mon-Fri: 7:00am-4:00pm Closed 12-1pm
Weather Sports Line: **after 3:30pm** 431-2272
www.cityofdanville.org Facebook page Danville Recreation Division

Section II – Leagues Offered

****Fee does NOT include softballs – you provide your own .52/300lb. balls***

Men's Open League \$485 Games played on Thursdays and over flow on Mondays.
18 games + Post season City tournament. Double Header Games.
NSA & ASA bats/ASA balls. Games will start May 9th.

Coed Open League \$485 Games played on Tuesday league and or Friday league.
18 games + Post season City tournament. Double Header Games.
ASA rules, ASA bats/ball. Games will start May 7th or 10th.

****Due to previous years decline in number of softball teams, we have posted One Men's league and Two Coed Leagues. If by chance the number of teams increase, we will have an official meeting with team managers before any changes in scheduling are done.**

Basic Rules

All games will have a 60 minute running clock

International tie breaker rule will be used to break a tie

Men's leagues will play with NSA & ASA bats/ASA balls. Coed will play ASA bats and balls

*ASA Balls red stitched COR of .520 or under, a compression of 300lbs or under.

All leagues – 70ft base paths and 55ft pitching distance

Home Run Rule – Men's and Coed 5up. All home runs hit after limit will be an automatic out.

You can start a game with 8 players, must have a pitcher/catcher positions filled

No mat will be used

Men's & Coed will be listed as Double Header leagues. *an occasional single game may be needed

Pick up Schedules, Rosters Tuesday, April 30th at 5:30 Danville Public Works

Section III – Entrance Fee / Registration

Entrance free for the season listed on first page. No team will be included in the 2019 Season if their entry fee has not been paid by April 26, 2019. There will be NO exceptions to this rule. Due to limited number of fields and playing times, it may become necessary to limit number of teams per divisions, so it will be important to enter a team as soon as possible.

A. Registration Procedure

1. At the time of registration, an application and all fees are due. No registration will be accepted without full payment.
2. Completed rosters with names, signatures will be due prior to start of first game played.
3. Fees may be paid for by check, cash or charge card.
4. Entries may be mailed or paid in person at the Danville Public Works Dept at 1155 E. Voorhees Street in Danville. Credit card may be paid over phone.

B. Registration Deadline

1. REGISTRATION: will begin March 1 and end April 26.
2. At the time of Registration you **MUST HAVE WITH YOU: APPLICATION FORM AND MONEY.**
3. **Final deadline for all teams: FRIDAY, April 26th.**

C. Team Fees

1. Fees are listed on the Team Entry Form and on the first page of packet info and do not include balls.
2. Team fees are often paid for by sponsor, but may be paid by team members.
3. If your team is waiting for a sponsor's check you may sign up with a personal check or sign an agreement to pay sponsorship form.
4. Managers/coaches are ultimately responsible for payment of entry fee.
5. Team fees are not refundable, unless a team is found to replace the withdrawing team prior to game schedules being printed.

D. Rosters

1. Rosters must contain complete name and signature.
2. All rosters and code of conduct are due signed prior to first night of play.
3. Any persons falsifying signatures or not listed on the roster will be considered illegal and may be suspended from further league play. In addition, entire teams may be dropped from schedule without refund. Players should carry an I.D; rosters will be checked throughout the season.
4. Players may be added/deleted from rosters by phone 431-2272, email:cperson@cityofdanville.org, or with site supervisor prior to the game.
5. Rosters are limited to 20 players.
6. Only 4 changes may be made to the roster once it has been turned into office, and no roster can be changed after the 6th schedule game.

Section IV – Mandatory Manager's Meeting

1. Each team must be represented at the manager's meeting and sign-in to verify attendance. Failure to do so could result in the team being dropped from league with no refunds.
2. We will discuss rules and occasionally vote on issues. Schedules will be passed out at this meeting for all divisions that are filled.
3. DATE: TUESDAY, APRIL 30 at 5:30PM

4. LOCATION: PUBLIC WORKS FACILITY
1155 E. VOORHEES STREET

Section V – Scheduling

A. League Schedules

The season will begin the week of May 6th.

League schedules will be available at the mandatory manager's meeting.

Any changes to the original schedule will be posted on facebook and also www.cityofdanville.org.

B. Cancellation Procedure

In case of inclement weather, the site supervisor will update field conditions on the Weather Sports line at 431-2272 after 3:30pm and also post on facebook site Danville recreation division and also put on website at www.cityofdanville.org. It is the duty of the manager or team representative to notify all team members.

Every attempt is made to make the fields safe and playable for each night's games. Daily information will be recorded by 3:30pm; game decision information may not be available before this time as diamonds are checked just prior. If rain occurs after the decision to play has been made, every attempt to change the recording and web page will be made. If rain occurs around game time, teams are required to report on the field as scheduled; the field supervisor and or umpires will make the official decision on location. Any team failing to show up at game time will forfeit that game if the field supervisor/umpires rules the game can be played.

C. Postponed/Rescheduled Games

Games will be postponed due to inclement weather only. Rescheduling will be at the discretion of the Recreation Staff. Teams may wish to provide the Recreation Office with other league schedules that may conflict with Recreation rain-out dates, for consideration prior to the season. However, there are no guarantees that conflicts won't occur. Games will be made up on open dates in the schedule or when necessary Saturdays and or Sundays. The Recreation Department will strive to reschedule all games; however, games which do not have an effect on league standing may not be rescheduled/played.

Make-up schedules will be posted on the Park Concession Stand walls within 24 hours, and remain posted for two weeks. They will also be posted on the City of Danville website at www.cityofdanville.org and also facebook. It is the responsibility of each team to record when their games are being rescheduled.

Section VI – Player/Team Eligibility

A. Players

1. Each player will be classified. Classification extents year to year. If you do not know your classification, we will be able to tell you. Coaches – please make sure that every player on your roster has marked what classification he is.
2. Men's Leagues – Men's Competitive (A) Players in this league can also play in Men's Intermediate (B) league and also in the Open league. Only two competitive players can play on the same Coed Recreational League.
Men's Intermediate (B) Players in this league can also play in Men's Competitive (A) League, Men's Recreational (C) league, Open league and both Coed leagues.
Men's Recreational (C) Players can play in Men's Intermediate (B) league, Open league and both Coed leagues.
3. Coed Leagues – players may play in both leagues and Open league.

B. Teams

1. Teams that finish 1st and 2nd places in the season should consider moving up in skill level.
2. Teams will not be allowed to win a league championship in consecutive (back to back) seasons unless the team moves up one league in skill level.
3. The Recreation Department reserves the right to place teams in leagues based on skill level and possible abilities.
4. When moving between classifications – only FIVE players per team can play on the same teams. Therefore we will eliminate teams from classifying in lower levels and taking entire teams and playing in a higher skill level.

Section VII – General

1. The batter will have a 1 and 1 count to start. He is entitled to 1 foul ball. A batter hitting a second foul ball is an out.
2. High Pitch – When arc of pitch exceeds height of 12 ft; the umpire calls “illegal pitch” and the batter can swing or pass. If the batter swings, pitch is considered live ball and played. If batter passes, pitch is a ball regardless of where it lands.
3. Flat Pitch – When arc of pitch does not get to 6 ft, the umpire calls “illegal pitch” and the batter can swing or pass. If batter swings, pitch is considered live ball and played. If batter passes, pitch is a ball regardless of where it lands.
4. Strike – When batter swings and misses, fouls pitch off, or ball is pitched with sufficient arc and crosses the space over any part of home plate between the batter’s back shoulder and the front knee.
5. Team must have 8 players on the field at all times during a game or it shall forfeit. Any missing players on a team will be considered as the 9th/10th batter and if added after lineup is turned in or game starts, the player will bat in the 9th/10th slot. If you start the game with 8 players, the 9th/10th slot is not considered an out in the lineup. If starting the game with 10/9 and drop to 9/8 (for any reason), the 10/9 position in the batting lineup will be automatic out. If you start the game with 10 players, you can- not add the 11th. If you start the game with 11 players and drop to 10 (for any reason), the 11th (EP) is an out. If a player is removed from the batting order for any reason and the batting position cannot be filled by a legal substitute, the vacant batting position shall be an automatic out each time that batting position is scheduled to bat. This still applies if your team chooses to use the extra player option. If the “extra hitter” option is used, same gender leagues can only take one out (go down one player).
6. All games are to start on time. Failure of a team to produce 8 players at starting shall constitute forfeiture of game. If a player is added after the start of the game, the player must be added to the 9/10th batting slot and can enter the game at any time.
7. Shoes must be worn by players, failure constitutes illegal player. No steel, open toed, or street shoes are allowed. Tennis shoes, plastic or rubber cleats are allow.
8. Only league officials or coaches/managers can discuss calls with umpires. Anyone else will be charged with verbal abuse of umpire and may be ejected from the game.
9. Any protests of calls must be announced to the home plate umpire prior to next pitch. Game is then continued under protest. Judgment calls cannot be protested.
10. Re-entry Rule – When a player is lifted, his substitute must bat in the original player’s position of the batting order. Should the original player re-enter the game, he must return to his original position in the batting order, i.e., the original player and his substitute cannot be in the line-up at the same time.
11. Pitcher and Batter Response Time – If the umpire has issued the command to play ball and the pitcher fails to pitch within 30 seconds, the batter is awarded 1 ball for each delay. Should the batter fail to comply, the pitcher is awarded 1 strike for each delay. Should this occur by either team, it shall constitute lack of cooperation and be recorded on sportsmanship criteria.

12. Overthrow – When the ball leaves the playing field (crossing over or through the out-of-play fence), all base runners are awarded two bases from when the ball was thrown. If the runners are between the same bases, the award is governed by position of the lead runner.
13. Infield Fly – A fair fly ball, not including a line-drive, which can be caught by an infielder, pitcher or catcher with ordinary effort when first and second or first, second, and third are occupied with less than two outs. The batter is called out. The runners may advance at their own risk. However, if they leave their base before the ball is caught, they can be doubled up.
14. Intentionally dropped balls – hit to infielders, line drives or pop flies: Infield fly rule applies – runners return to base, and the batter is the only out.
15. Interference – An action initiated by an offensive player with intent to dislodge the ball from a defensive player or to prevent/confuse defensive player from executing a possible play. Play stops and ball is dead. Base runner is out and ejected from the game. Any other runner, closest to scoring is also out.
16. Obstruction – When defensive player blocks access to base while not in possession of ball (also includes fake tags). Play stops and ball is dead. Runner is awarded free access to base in question and no out is recorded in the event of any tag. All base runners are then awarded one extra base. Warning for ejection is issued.
17. Two players from the same team ejected, same game or if an ejected player refuses to leave, the umpire shall declare the game forfeited to the opposing team. All first time ejections carry a minimum two game suspension and players must leave park immediately. All second time ejections carry a minimum 1 year suspension. Ejections/suspensions will affect all league players participate in. Ejected player is not allowed to play in another league until suspension is served in league it was given.
18. Throwing a bat (or any piece of equipment) is grounds for immediate ejection from the game. If a player throws his glove at a hit ball and the glove makes contact with the ball, the play is dead and the umpire will award bases to the runners and hitter.
19. Run Rule – All games (including tournaments) are 70 minutes in length, 7 innings or any run rule. If at the end of the completed inning a team is:
 - a. 10 runs ahead after 5 complete innings.
 - b. 20 runs ahead after 3 complete innings.
 - c. 30 runs ahead after any complete inning.
20. Home Run Rule – Unassisted over the fence home runs. After limit is reached, any balls hit over the fence will be an automatic out. All leagues will play with a 5 & 1 up (progressive).
21. Rule will be a combination of NSA/ASA/Recreation office.
22. Base paths will be 70ft in length with pitching distance at 55ft.
23. International tie breaker rule will be used in all games to break tie. The player who was the last person up to bat in the previous inning will start at second base.
24. No ‘Halo’ rule for pitchers *but if pitcher, umpires or site supervisor thinks it could be a recurring problem with a player or team, possible penalty or ejections with a prior warning could occur.
25. Men’s league can use legal NSA and ASA bats.
26. Coed league can use only legal ASA bats.
27. ASA balls only. Red stitches COR .520 or under and 300lbs compression or under. Teams are responsible for their own balls

City of Danville Recreation

Adult Sports Behavior Management Code

Welcome to the City of Danville Recreation Adult Sports Program. This program is offered for your enjoyment and therefore your cooperation and good sportsmanship is essential to the overall success of the program. All players, coaches, managers and spectators are anticipated to act responsibly during the entire program. In instances where responsible behavior does not occur, City of Danville Recreation Department appreciates/ acknowledges a responsibility to take any disciplinary action it deems appropriate against players, coaches, managers and spectators not acting in an acceptable manner, including, but not limited to suspension from games, expulsion from the park and participation in any future programs. The benefit a participant derives from this program depends very much on the participant's adherence to accepted standards of behavior.

These definitions provide information and directions to participants regarding standards of behavior, as well as consequences of participant/team misconduct.

Each participant is expected to do the following:

- Demonstrate courtesy, even when others do not.
- Behave in a responsible manner, always exercising self-discipline.
- Respect the rights and privileges of other participants and staff.
- Respect the property of others, including City property and facilities.
- Cooperate with and assist the staff in maintaining safety, order, and responsible behavior.

Unacceptable behaviors include the following:

- Being involved in any form of insubordination.
- Failure to conform to the Recreation Department rules.
- Use of profanity, vulgar language, or obscene gestures.
- Defacing and/or damaging City of Danville Park property or the property of others.
- Engaging in inappropriate physical or verbal conduct.
- Running, pushing, shoving, littering, or throwing objects (which are not part of supervised activity).
- Producing loud, rude, or activity disruptive noises.
- Possession of illegal drugs, alcohol or weapons on or off the playing field.

CATEGORY I

Minimum Penalty: Warning

Maximum Penalty: Ejection from current game plus suspension for next two complete games & probation for current season.

No Individual Shall:

1. Be guilty of objectionable demonstration of dissent by throwing equipment or any other forceful action intended to intimidate.
2. Discuss with an official, in any manner, the decision reached by an official, except the manager, coach or captain.
3. Be guilty of an abusive verbal attack upon any individual on or off the playing field (excessive could fall into Category II or III).
4. Use profane, obscene or vulgar language/behavior, in any manner, at any time, on or off the playing field.
5. Employ unnecessary rough tactics in the play of game (Intentional/flagrant could fall into Category II or III).
6. Be involved in any trash talking on or off the playing field.
7. Leave behind excessive trash on or off the playing field.
8. Attempt to damage, destroy or steal City of Danville property.
9. Drink alcoholic beverages during their specific league or tournament game.
10. Play on more than one team in the same league.

CATEGORY II

Minimum Penalty: Ejection from current game and individual suspension (minimum 2 games) plus probation for current season.

Maximum Penalty: Suspension from league(s) for current season up to one full year to date & probation for the next season of play.

No Individual Shall:

1. Appear on the field of play, at any time, in an intoxicated condition or under the influence of any type of drug which will infringe upon the individual's safety or the safety of others.
2. Lay a hand upon, shove, or threaten to strike an official or individual. (Assault charges may be filed)
3. Be guilty of an abusive verbal attack upon any official or Recreation staff on or off the playing field.
4. Use excessive profane, obscene or vulgar language/behavior, in any manner, at any time, on or off the playing field.
5. Directly or indirectly threaten another individual including officials and/or Recreation staff. (Assault charges may be filed).
6. Play under another individual's name, falsify name, or falsify signature on an official roster form.

CATEGORY III

Minimum Penalty: Forfeit of game and/or suspension from league(s) (team and/or individual) and probation for one year

Maximum Penalty: Banned from future City of Danville Recreation Sports Programs

No Individual Shall:

1. Be guilty of a physical attack upon any official or individual. (Assault charges may be filed)
2. Be guilty of throwing equipment at any official or individual with intent to harm or intimidate. (Assault charges may be filed)
3. Be guilty of damaging, destroying or stealing City of Danville property.
4. Be guilty of possessing a weapon on or off the playing field.

Special Notes:

1. Definitions:
 - a. **Probation** – Probation is considered to be a period of time in which said player or coach will be closely watched by league officials for the purpose of verifying an understanding of and compliance with the behavior management code.
 - b. **Season** – A season will be considered the time between the first game and through the end of the playoffs.
2. Any unsportsmanlike conduct, even if not mentioned above, will be addressed on a case by case basis.
3. The Recreation Department reserves the right to extend probation/suspensions into the next season he/she participates in if the incident occurs late in any given season.
4. Any player removed (ejected) from a game must leave the facility immediately and serve a two game suspension. Failure to do so may result in suspension for the remainder of the season and possible forfeiture of the game. A player can not serve their suspension for any game that their team forfeits.
5. Team penalties may be imposed if multiple individuals, from the same team, violate this code of conduct. Managers/coaches may also have penalties imposed on them for their team's/player's actions.
6. Penalty notification shall be in phone call and or writing.
7. Any discipline appeals must be made in writing, by the player or manager within one (1) business day of receiving notice of penalty by Recreation staff. The appeal should be given to either the Sports Coordinator or Recreation Manager located at Public Works. Appeals must include a written description of the incident according to the player in question and the reasons why they feel the penalty is not justified. The Appeals Committee, which includes the Sports Coordinators and Recreation manager, will have a response to the appeal within 2 business days.

****By signing the team roster, all players, coaches, and managers attest that they have read and understand this Adult Sports Code of Conduct. They further agree to abide by this Code of Conduct.****

City of Danville Recreation Department

Team Application for Adult Softball Leagues ALL INFORMATION MUST BE COMPLETED

At the time of registration, all fees or a sponsorship form are due (by April 26). **You will not be able to register without this form!** Rosters must be turned in prior play with all information completed. League fees are listed below.

*Managers are ultimately responsible for your team entry fee and your players conduct!

Season: Summer 2019 Date: _____

Team Name (this season): _____

Team Name (last season if applicable): _____

Manager's Name: _____

Manager's Signature: _____

Address: _____

City, State & Zip: _____

Home Phone: _____ Other Phone (cell or work): _____

Email Address: _____

Assistant Manager's Name: _____

Address: _____

City, State & Zip: _____

Home Phone: _____ Other Phone (cell or work): _____

Email Address: _____

League Requested: (one league per form)

_____ Men's Open Thursday w/ run over Monday \$485.00

_____ Coed Friday \$485.00

_____ Coed Tuesday \$485.00

OFFICE USE ONLY

Amount Paid: _____

Date Paid: _____

Receipt # _____

Initials: _____

ASA Bat Testing & Certification Program

The official bat in ASA Championship Play must meet all of the requirements of Rule 3, Section 1 and:

1. The Official bat must bear **either** the ASA approved 2000 certification mark , **the ASA 2004 certification mark** as shown below, or the **ASA 2013 Certification Mark** as shown below and must not be listed on an ASA Non-Approved Bat List with Certification Marks, **and**



2. must be included on a list of approved bat models published by the ASA National Office; or
3. must, in the sole opinion and discretion of the umpire, have been manufactured prior to 2000 and if tested, would comply with the ASA bat performance standards then in effect. This includes Wooden Bats

All bats in ASA Championship Play, except Seniors, must pass the ASA Bat Performance Standard. All bats having the 2000, 2004 or 2013(Slow Pitch, Men's Adult Fast Pitch, Junior Olympic Boy's Fast Pitch and Men's Modified Pitch ONLY) Certification Mark and not listed on the list of Non-Approved bats with Certification marks will be allowed in ASA Championship Play. Bats with the 2013 Certification Mark will be allowed in Slow Pitch National Championship Play Only. For your convenience, the ASA website has a listing of all approved bats and bats that have ASA Certification Marks and are no longer approved.

APPROVED BATS: 2000, 2004 and 2013
(Current Listing, no changes as of: 2/12/2016)

For a list of bats that have been tested and found to comply with the ASA bat performance standards, and therefore are authorized to bear the **ASA 2000, ASA 2004 or ASA 2013** certification mark and/or are authorized for use in ASA Championship Play please go to www.asasoftball.com

ASA Non-Approved Bat List with Certification Marks 2/12/2016

Bass Quake	Miken Ultra Maxload	Easton SCN2B
Combat VIRSP3 Lady Virus	Nokana Tomahawk	Easton SCN3
Easton SCX2@ Synergy	Schutt Red/Silver Schutt Bat	Easton SCN4B
Easton SCX22 Synergy 2	Worth EST9	Easton SCN5
Louisville Slugger FP136	Worth QESTFP	Easton SCN5B
Louisville Slugger FP1368	Worth SBWK (Wicked)	Easton SCN6B
Louisville Slugger FP1369	Worth SBWKA	Easton SCN7
Louisville Slugger FPC305 Catalyst (-8)	Worth WWSC Wicked Comp (SP Only)	
Louisville Slugger SB304	Worth WWSCA	Easton SCN7B
Louisville Slugger SB34 Genesis	Worth XEST9X	Easton SCN8
Louisville Slugger SB404	Worth XGold	Easton SCN8B
Louisville Slugger SB73V TPS Voltage	Worth XPST4	Easton SCN9
Miken MSF Freak	Worth XRed	Easton SCX14
Miken Ultra	Worth XWICKX Wicked (SP Only)	Easton SCX14B
Miken Ultra II	Easton SCN1	Easton SCX24B
Easton SCN11BH	Easton SCN1B	Easton SCX3

NSA Bats (Men's Leagues only) see www.playnsa.com for a complete listing.

City of Danville Recreation Department

2019 Adult Softball Official Team Roster

Roster must be completed with players first and last name with signature & status, and turned into the Recreation Department (1155 E. Voorhees Street) prior to your first game. Team rosters are limited to twenty. Once you turn in your roster only four new players can be added to roster at any time before the teams 6th scheduled game. Additions can be made at office or to site supervisor prior to game.

No changes can be made after four players or after the 6th scheduled game.

TEAM NAME _____ Manager's Name: _____ LEAGUE _____

Address or Email: _____ City: _____ State/Zip: _____ Phone Day Time Number _____

By signing the team roster, all players, coaches, and managers attest that they have read and understand the Adult sports Code of conduct, and agree to abide by it. All players must read waiver and sign the roster.

	Name	Signature
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WAIVER AND RELEASE OF ALL CLAIMS

As a participant in the program, I recognize and acknowledge that there are certain risks of physical injury and I agree to assume the full risk of any injuries, including death, damages or loss which I may sustain as a result in participating in any and all activities connected with or associated with such program. I agree to waive and relinquish all claims I may have as a result of participating in the program against the City of Danville and its officers, agents, servants and employees. I do hereby fully release and discharge the City of Danville and its officers, agents, servants and employees from any and all claims from injuries, including death or loss which I may have or which may accrue to me on an account my participation in the program. I further agree to indemnify and hold harmless and defend the City of Danville and its officers, agents, servants and employees from any and all claims resulting in injuries, including death, damages and losses sustained by me in arising out of, connected with, or any way associated with the activities of the program. In case of accident or sickness, I consent to emergency medical care provided by ambulance or hospital personnel. I hereby consent to the use of my photograph in City of Danville brochures, publications, slide presentations, and etc. I have read and fully understand the above program details and WAIVER AND RELEASE OF ALL CLAIMS.

I agree that all information provided on this roster is authentic and correct. Any false information will result in penalty as indicated in league rules. Manager's Signature/Date _____